Linking Functional Requirements and Software Verification*

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Abstract

Synchronization between component requirements and implementation centric tests remains a challenge that is usually addressed by requirements reviews with testers and traceability policies. The claim of this work is that linking requirements, their scenario-based formalizations, and software verification provides a promising extension to this approach. Formalized scenarios, for example in the form of low-level assume/assert statements in C, are easier to trace to requirements than traditional test sets. For a verification engineer, they offer an opportunity to better participate in requirements changes. Changes in requirements can be more easily propagated because adapting formalized scenarios is often easier than deriving and updating a large set of test cases. The proposed idea is evaluated in a case study encompassing over 50 functional requirements of an automotive software developed at Robert Bosch GmbH. Results indicate that requirement formalization together with formal verification leads to the discovery of implementation problems missed in a traditional testing process.

1. Introduction

The importance of linking testing and requirements, e.g., via *test traceability* has been investigated in a recent case study reporting practices and experiences from Finnish organizations [19] and is supported by previous work, e.g., by Graham [9]. A tight link will likely improve the outcome of the software development process. Lindstrom [13] even claims that missed links between people or documents will lead to a flawed product.

In this work, an emerging trend in industry, employing *software verification*, is integrated into the development

process. Software verification is a technique to provide formal guarantees that software implementations conform to their specifications. Recently, several approaches for verification have reached a status where successful integration into the industrial software development process has been achieved [1, 4, 5, 12].

The applicability of formal methods is also reflected in *formal requirements analysis*. The aim of this approach is the qualitative improvement of requirement documents by directly translating them into a formal language. The goals—formally proved consistency and early defect detection—are shared between both approaches. A difference, though, is that integration of formal methods is on the implementation level for verification, and on the level of models (documents or artifacts) for requirements analysis.

If testing and requirements need to be linked, the same should hold for requirements and software verification. We therefore review and perform software verification from the perspective of checking consistency between component requirements and C implementations.

In contrast to other software verification case studies, specifications are not derived from an abstract correctness goal (e.g., termination), but from a set of dynamically changing functional requirements. It is an open question, however, whether verification can handle the constraints posed by industrial development processes and how the technique can be linked to component requirements.

The case study performed by Uusitalo et al.[19] analyzed best practices and experiences for linking testing and requirements by interviewing experts. We cannot adapt their interviewing technique in our setting because verification is not yet integrated into the industrial development process. Therefore we conducted our own case study, where we formalize a set of 50 requirements, and verify that software releases conform to them using an automatic technique called *software bounded model checking* [3]. We use the tool CBMC developed by Daniel Kröning at the University of Oxford as bounded model checker. Even though the application of an academic tool is challenging by itself, we

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provide detailed insights on the experience of applying verification concurrently with changing requirements and over multiple releases.

Our conclusion is that the need for linking testing and requirements should be extended to incorporate verification. The quality improvement of the process is indicated by reporting ten safety-critical violations of functional requirements.

The software we analyze in this paper is part of a product for automotive driver assistance developed by Robert Bosch GmbH. In the case study, three components implementing redundant safety monitors are covered. They are highly safety critical, as they implement a watch-dog functionality on top of the main systems. A common functional requirement in this domain is that the driver assistant system shall remain passive if any kind of internal error, e.g. video blindness, has occurred.

2. Software Verification

Even though it is well known that proving non-trivial properties of programs is undecidable in general, techniques have been developed that are able to deal surprisingly well with industrial software. One major approach is *correctness* by design, where the whole development process is centered around model-based preservation of correctness properties. The central notion of this field is *model refinement* that links initial, abstract mathematical models with more detailed ones that can eventually be used to programmatically generate correct source code. Correctness by design is certainly appealing, but it is still not widely used in industry. The reasons for this are that, first, generated programs cannot easily be modified after being generated, and, second, that each requirement change triggers a complete reconstruction, including all intermediate steps down to the generated source code. As the process is not automated—because of the powerful formalisms used—practitioners seem to be reluctant to perform this development approach.

The more popular alternative is *implementation*-specification based consistency checking. Implementation is achieved by a conventional development process and verification is performed, similar to testing, on the implementation using a low-level formal specification. We claim that the latter approach is more easily integrated into industrial practice, as no need for changing existing processes arises. Our work solely deals with implementation-specification based verification.

In this work, the verification backend CBMC [3], a soft-ware bounded model checker for C, is used. CBMC automatically verifies that all conditions formulated in assume and assert statements evaluate to true for every program execution of bounded length. It is notable that in our case study the bound is set large enough such that sound and

complete verification without manual specification of invariants is achieved.

2.1. Specifications on the Implementation Level

In order to make the process of verification more transparent to both test and requirement engineers, we have chosen a low-level formalism for specification that resembles the syntax and expressiveness of a normal imperative programming language. *Assert/assume* based specifications make use of the fact that most interesting functional properties can be expressed in terms of the source code language. Similar to test cases, one can insert assert (expr) statements into the code. The verification condition is encoded in expr. We illustrate this by a small example:

```
// INPUT:
      int a, the dividend, a is non-negative
//
      int b, the divisor
// OUTPUT:
      int c, if (b!=0) the result of a/b,
             else return int constant UNDEF
11
int divide(int a, int b) {
   int result;
   assume (a >= 0);
   if (b==0)
      result = UNDEF;
      result = a / b;
   assert( (b != 0) ?
              result == (a / b) :
              result == UNDEF
   );
   return result;
```

The above code shows a C implementation of a division function that catches the special case that the divisor may be zero. The non-formal specification is present in the comments. The formalization of the specification is encoded in the assume and assert statements. Conditions that must hold prior to the execution of a function are classically named *preconditions* and related to assume statements. Conditions that must hold after the function has been executed (if the preconditions hold), are called *postconditions*, and are encoded in assert statements. Formalizing functional properties in this way is easy to understand for testers. It seems less obvious, though, how to link these C expressions to component requirements.

2.2. Requirements Formalization by Scenarios

Requirements are first filtered whether they actually contain functional specifications that can be checked in the im-

plementation. Similar to scenario-based testing [16] they can be expressed in a description under which circumstances restrictions on the output should hold. An example for this the following requirement taken from our case-study:

Requirement 1 If the video sensor is not working, the driver assistance system shall not act.

In the following we will derive a formal scenario out of the textual description. At first, design documentation needs to be consulted. For this product, design artifacts consist of textual documentation, an additional tool-supported documentation defining the semantics of every interface variable, as well as developer knowledge. The first question is how the fact that the video sensor works can be observed in the C implementation of the product. By the design documentation we know that this is encoded in the following way:

Design Artifact 1 The variable VIDEO_SENSOR is set to one if and only if the video sensor is working.

This information already allows to formalize the assume part of the scenario: assume (VIDEO_SENSOR !=1). In order to complete the scenario, the assert condition has to be added:

Design Artifact 2 *The driver assistance system acts if and only if the result of the* veto *function is not* true.

According to the above design information we can complement the scenario: <code>_Bool vetoed = veto();</code> assert (vetoed==true);. The embedding of the two parts is performed by a test (or verification) function derived from a general pattern:

```
// task called every 100ms
main()
{
    havoc();
    assume(VIDEO_SENSOR != 1);
    ...
    component_task();
    ...
    _Bool vetoed = veto();
    assert(vetoed==true);
}
```

The havoc() function un-restricts the global state of the component, e.g. if a global variable is initialized to zero, havoc() will "remove" this assignment in order to obtain an overapproximation of possible inputs. This is necessary in order to prove that the code is correct for *every* possible input. Otherwise executions *after* the first execution of main would not be included in the analysis.

We now can define the term *formalized scenario*:

Definition 1 A formalized scenario is a pair of C expressions $\langle \text{pre}, \text{post} \rangle$ encoding the precondition pre and the postcondition post for a C function.

For the given example, the formalization of the scenario looks as follows:

```
⟨(VIDEO_SENSOR != 1), (vetoed==true)⟩
```

Even though the definition of scenarios is of a low-level kind and restricted to pre- and postconditions on a functional level, we found that almost all requirements we analyzed could be easily formalized this way.

In addition to the formal parts of the scenario, we maintain an implementation of the automatically derived havoc() function for each component. The link between a formalized scenario and component requirements is maintained in a document.

Our method does not require full formalization of a component's functionality. If the given precondition is not strong enough, however, this might result in spurious errors. In such a case the formalization of the scenario has to be extended.

3. The Case Study

Our case study employing software bounded model checking has been performed in parallel to a standard development process. In addition to requirements engineers, test managers and testers, a verification engineer (in our case a student working on his master thesis) was added to the development team. The task of this engineer is to formalize requirements into scenarios. Over time, the requirements need to be updated and results have to be communicated to developers as well as to requirements engineers.

3.1. Driver Assistance Software

In our case study we consider three software components. The first component is the software part of the *Adaptive Cruise Control (ACC)* system. ACC is applied in cars to monitor the current traffic situation. If an obstacle, e.g. a truck, is detected in front of the car, the driving speed is adapted such that the driver does not need to hit the breaks manually. If the obstacle does not block the road anymore, ACC accelerates the car to a pre-selected driving speed. ACC is a *driver comfort system*. Nevertheless errors in requirements or implementations could lead to unexpected safety-critical situations, e.g. the car does not slow down even though the driver expects it to do so.

Two other similar components are also incorporated into our study. For confidentiality reasons, we had to anonymize their names and requirements (the components will be denoted by B and C in the subsequent text).

3.2. Process

For each requirements and software release the following sequence of steps is performed:

- Filter requirements to determine whether they can at all be violated by the implementation. Non-functional requirements like "a Simulink model must be provided" are excluded from the verification.
- 2. Map new requirements to former formalized scenarios, if they exist. Otherwise set up a new scenario.
- 3. If requirements were changed since the last verification run, update all scenarios that are linked to them.
- 4. Formally verify all scenarios (using the software bounded model checker) where either the formalization or the corresponding implementation changed.
- Report results to requirements engineers and to developers.
- 6. Check that the problems do not persist after bugfixes.

In our experiments, two releases of the requirements documents and numerous small updates on the C implementation were covered. The verification engineer interacted with a requirements management system which is used to manage customer requirements in textual form. Design artifacts were also at hand. In some cases, developers had to be asked in order to gain additional information about the encoding of some system states.

Mapping changed requirements to existing scenarios, as mentioned in steps 2 and 3, turned out to be easily manageable: The terms, e.g. 'sensor_A', occurring in the natural language description limits the set of possibly related scenarios. In addition, requirements are tagged as 'new', 'changed' or 'unchanged'.

Note that the creation of scenarios is a task that involves a dependency analysis of the requirements. In our experiment several artifacts are linked. The most common case is a distinction between different reasons that might lead to the same error (denoted by ϕ in what follows):

Requirement 2 *If sensor* A *fails,* ϕ .

Requirement 3 *If sensor_B fails,* ϕ .

Requirement 4 *If any sensor fails,* ϕ *.*

Requirement 5 *If no sensor fails,* $\neg \phi$.

In the above example, ϕ stands for an arbitrary constraint on the output of the function (e.g., vetoed == true). These cases are inherently linked together. One could formalize one scenario that encompasses all conditions or split

them into four cases. In any case the terms *any sensors* and *no sensor* are defined in terms of the set of concrete sensors, e.g. {sensor_A, sensor_B}. The exact mapping of requirements to scenarios is a matter of granularity and varies for different components (cf. Table 1). A finer granularity allows for more detailed results. A scenario that is not matched by the behavior of a C program may violate *multiple* or *single* requirements as indicated in Table 2.

3.3. Technical Results

Results we have obtained are of two kinds: (1) about the requirements formalization process, and (2) about the verification process using software bounded model checking. For the latter, we report on runtimes for the verification tool as well as on the number of problems we found.

Formalizing Requirements. Table 1 documents the amount of requirements that we have translated into scenarios during two releases of the requirements documents¹. It should be noted that the set of requirements varied to a great extent between the two releases.

In Table 1, the first column indicates the name of the component to check. The further columns, in turn, denote the number of total requirements specified for the component over all releases, the number of requirements given in the first and second release, the number of requirements that express functional properties of the component. The second but last column shows the number of functional components that were accessible to formalization, and the last column gives the number of formal scenarios we created out of the formalizable requirements. For component ACC, some requirements were split up into multiple scenarios.

We were able to formalize 70%, 63%, and 100% of the functional requirements for the three components that we analyzed. Some requirements were not accessible for scenario formalization, however. The reasons for this are as follows:

- In case of component B, the second release of the requirements documents occurred only a few days before
 the project ended. Due to a lack of time, new requirements were only partially considered.
- Two requirements were actually misclassified, as they
 restricted the behavior of other components of the system. While creating the scenarios, this misclassification was detected and reported to the requirements
 managers. As a consequence they did not appear in
 the second release.

¹Due to the fact that the verification engineer performing the experiments was not a formal member of the company, access to the requirements management system was restricted to two releases of the requirements documents

Component	Total Requirements	Release 1	Release 2	Functional	Formalized	Scenarios
ACC	33	27	13	30	21	24
В	40	26	40	33	21	15
C	8	0	8	8	8	8

 In some cases, the scenario would have been too close to the implementation: a scenario would mainly be a copy of the C code, and a proof of the property would be obvious. We did not formalize such scenarios.

ios.

Checking Requirements. Table 2 gives an overview of the ten implementation related errors we discovered. It follows an example of an implementation specific error (corresponding to rows 1 and 2 in Table 2). In ACC, time is discretely represented by a counter variable. During a refactoring, a function for the calculation of time differences was replaced (the C code for a fraction of this function is given below). The new version contained an arithmetic overflow of a variable. The result of this overflow is that a function that encodes a safety monitor is not called during a time window of 2.2 seconds every 30 seconds. As the function is not called, all requirements that depend on the safety monitor to be active are not satisfied. In this case the error can clearly be considered an implementation error.

The newly created code for detecting the overflow did contain a new error:

```
unsigned short x = ..., y = ...; if ( (unsigned short) ( x + y ) < _USHORT_MAX) { ... } // no overflow else { ... } // overflow
```

The else branch of the code is only executed if (unsigned short) (x + y) equals exactly _USHORT_MAX, which is obviously not sufficient, as the intention of the else branch was to catch any overflow errors. Correct code was later achieved by introducing casts to larger datatypes.

The other errors (3-9) were of similar nature involving low-level technical implementation problems. Error 10 was caused by a requirement change (concerning interval bounds) that was not reflected in the implementation.

We have found three cases in which testing revealed errors that the scenario based formalization missed. The reasons for this were:

- In one case, the formalization of the scenario was incorrect.
- A requirement (concerning existence of a C function) could not be formalized.

• An error in the verification backend masked a floating point related error.

It is well known that the quality of verification approaches highly depends on the quality of the specifications. Our finding is that, even though the verification engineer was not familiar with the requirements, the design, and the implementation, few errors were missed. Moreover, we found that testing and verification complemented each other very well. Interaction between testers and the verification engineer allowed to increase the quality of the implementation in a shorter time than with testing alone.

In addition to the implementation problems we detected some inaccuracies in the requirements (requirements were assigned to wrong components).

Runtimes. The runtimes for the model checker CBMC were between 15 and 60 seconds for each of the 24 scenarios for component ACC, and around the same order of magnitude for components B and C. The SAT instances that are generated within CBMC contained around 700.000 propositional variables and up to 400.000 clauses. This clearly indicates that bounded model checking is a viable approach in our setting.

4. Evaluation

Our results indicate that requirements management and implementation quality can greatly benefit from introducing software verification. The communication between testers, developers and requirements managers can be facilitated using technical scenarios. The success of our method can be seen from the number of new errors we found by our verification approach. It is well known that requirements change quickly during early development phases. Using scenarios, the need for updating a large number of test cases could be reduced to the update of less than 50 scenarios. Figure 1 illustrates the benefit of linking scenarios rather than test cases with requirements.

The reason for better synchronization of requirements and scenarios is that the number of scenarios is significantly lower: A tester would introduce a potentially large number of test cases to achieve branch coverage for a function. Verification automatically provides full coverage of all program execution. Hence, its input is solely a description of

Table 2. Implementation errors found by software verification. The last column indicates whether only one or multiple requirements are violated.

	Component	Technical Reason	Requirement Violation Granularity
1	ACC	Possible overflow of a variable	Multiple
2	ACC	Wrong overflow check	Multiple
3	ACC	Missing functionality	Single
4	В	Conversion error of input message	Single
5	В	Misuse of a macro definition	Multiple
6	В	Missing shift operation	Multiple
7	В	Overflow repair incorrect	Single
8	В	Incorrect order of read / write	Multiple
9	В	Incorrect encoding of bit-masks	Multiple
10	В	Missed requirement change	Single

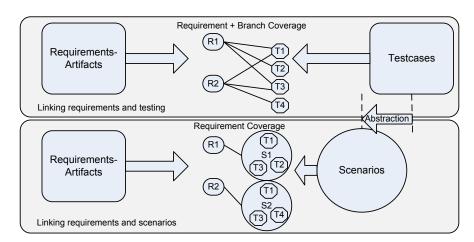


Figure 1. Linking requirements (R1 and R2) with a possibly high number of test cases (T1-T4) poses a significant synchronization and communication challenge for testers and requirements engineers. Links between requirements and formal scenarios (S1 and S2) benefit from the fact that one scenario encompasses a set of test cases.

input-output relations. Input-output relations, encoded in a single scenario, cover a possibly exponential number of test cases. Thus, less work for synchronization is required using our scenario-based verification approach. In addition to the sheer improvement in link quantity, the construction of scenarios can be driven by requirements coverage. Testing has usually different coverage goals, e.g. MCDC (Modified Condition Decision Coverage) test coverage for safety critical software. In order to obtain a coverage level, white box tests have to be constructed, guided by the need to cover certain paths and conditions. The information which requirements are affected by the constructed testcase is derived afterwards. Thus, design of the test cases is not driven by requirements and therefore maintainability is diminished.

The advantages of the method we propose manifested in

several aspects in our case study: Two requirements have been identified to be assigned to the wrong component. The formalization of scenarios has further contributed to find missing requirements for one component.

A noticeable contribution of this work is to demonstrate that software verification of functional properties can be executed concurrently to a normal development process. In contrast to other case studies—which are either dealing with generic properties like runtime-errors, or are executed offline on a snapshot of a real system—our study features a full functional analysis tightly integrated into the software development process which can be iterated for every release of requirements and implementation.

During our experiments we rarely observed that scenarios have not been correctly formalized. Such a faulty for-

malization has at least lead to one missed error in the implementation (that was detected by testing). Formal requirements analysis is a technique to identify such problems on the level of requirements. In contrast to this technique, we are working on scenarios that are derived later in the development process. Even though scenarios can only be formulated after deriving a concrete design and component requirements, it may still help by allowing to check scenarios for consistency. For a given set of k scenarios the following formula is satisfiable if and only if the scenarios, all taken together, are consistent: $\bigwedge_{1 < i < k} (\operatorname{pre}_i \to \operatorname{ren}(\operatorname{post}_i))$.

The function $ren(\phi)$ renames all symbols x to new symbols x' (not occurring in ϕ) in ϕ . Note that the effect of the implementation is completely ignored here. We just check whether the set of all pre- and post-conditions can be simultaneously satisfied. Hence, consistency of scenarios can be checked by a SAT solver. The complexity is by far smaller than checking whether a whole C implementation satisfies one scenario.

4.1. Future directions

A potential direction of research that arose during our experiments is the idea to use scenarios to derive test cases. Then, verification could catalyze the communication between the component requirement world and testers.

A second direction of research is the integration of formal requirement analysis into this scenario. Our scenarios could be viewed as an implementation of the high-level formalizations. Automata-based formalizations, e.g. by Heitmeyer et al. [11] seem close enough to be checked against our C formalizations.

4.2. Limitations

Due to disclosure agreements we cannot give more information on the detailed outcome of the software tests. It would be interesting to directly compare the number of errors found using both methods. Efforts from developers performing unit testing are currently not documented. Information about the exact amount of time spent for testing thus cannot not be given. The comparison would in any case be less significant as the verification engineer stems from an academic environment unfamiliar with the product and the development processes.

This case study encompasses code from three components with more than 3000 lines of source code. An extension to a whole product would certainly strengthen the obtained results. As mentioned before, some of the requirements for component B could not be formalized due to the fact that they were finalized only a couple of days before our verification project ended. The engineer chose to verify already formalized requirements instead.

4.3. Related Work

Three areas of research are related to our proposal: software verification case studies, formal requirements analysis, and work about linking testing and requirements.

It has been demonstrated in many case studies that numerous verification techniques can be applied to real world software. Well known examples include the Microsoft SLAM project [17], which led to an interface specification verification tool that is currently deployed with every driver development kit. Cook et al. present the Terminator [4] tool, which is able to check certain termination properties of windows device drivers. Other examples include abstract interpretation tools, which are successfully applied in avionics industry [6]. CBMC [3] has been successfully applied to numerous complex software systems [12, 15].

Formal requirements analysis deals with formalizations of requirements in an early design phase. Noticeable demonstrations of this technique are given by Dutertre and Stavridou [8] in the area of avionics using non-automatic theorem provers. Crow and Di Vito [7] present a summary of four case studies in space craft industry using nonautomatic proof systems. An automata based approach that is more closely related to the model checking technique we presented was proposed by Heitmeyer et al. [11]. Miller et al. have conducted a case study on using both the model checker NuSMV and PVS for checking requirements of a flight guidance system [14]. In contrast to our work, they did not link the verification to a concrete implementation, however. Also related to our work is that of Staats and Heimdahl [18], where they use CBMC to prove correctness of C code generated by automatic code generators like Simulink.

Chechik and Gannon [2] presented a technique for automatically checking the consistency of requirements and designs (expressed as state machines with event-driven transitions), which resembles our general approach. However, they use light-weight verification techniques which use abstraction on data flow and are thus less precise than the non-abstracting model checker CBMC that we use.

Uusitalo et al. analyze best practices for linking requirements and testing in industry [19]. Graham argues that testers should be integrated into early development phases [9]: Both sides can profit from a tight linking.

As a representative example of the many articles that are dealing with applications of formal methods in an industrial setting, we want to mention the report of Wassyng and Lawford [20] that evaluates different tools for safety-critical software development in the Canadian nuclear industry. An article by Heitmeyer *et al.* [10] on how to obtain certifiably secure software systems is another typical representative, more related to security properties.

5. Discussion

Formal scenarios provide a promising alternative for maintaining links between implementation analysis and component requirements. For parts of an industrial product the technique has proven to be extremely efficient. Another advantage is that it can be applied concurrently with testing. The effectiveness is substantiated by the detection of ten implementation errors as well as improved adaptability of quality assurance tasks to requirements changes. The link between requirements and scenarios is still informal, but due to the fact that the number of scenarios is orders of magnitude smaller than the number of test cases, adaptability is increased.

Testing and verification have proved to show a great synergy, which is reflected by the fact that both methods detect unique errors: testing is still necessary on system level whereas verification offers complete coverage on function level. It is notable that verification *could* be integrated in a development process. Even though verification was performed by an external engineer, some results were obtained earlier than through testing. One reason for this efficiency is the higher manageability for scenarios linked to requirements.

Finally, we conclude that verification techniques like bounded model checking have reached a stage of development, where they can be employed with considerable benefit in an industrial setting.

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